International History Bowl Scoresheet

nd									
m	Moderator								
			Bonus Points	Cumulative Score	TU#			Bonus Points	Cumulative Score
Store Quarter 1 Tossups Only Put a "10" in the column of the team that answers correctly. Otherwise leave box blank. Otherwise leave box blank. Understand Understand Understand					1 2 3 4 5 6 7 8 9 10				
Quarter 2 Tossups and bonuses Put "10" in the team's column. Otherwise, leave box blank. For bonuses, put "0" or "10" in the bonus column.					1 2 3 4 5 6 7 8				
	Lightning Bounceback	point	s Total			Lightning Bounceback	poin	its Total	
points each t the appropriate number e column of the team that					1 2 3 4 5 6 7 8				
Tie Breaker (Sudden Victory) Final Score					1 2 3				
	eam Names, including letter signation if needed, go in the large boxes to the right. Quarter 1 Tossups Only Put a "10" in the column of the team that answers correctly. Otherwise leave box blank. Quarter 2 Tossups and bonuses Put "10" in the team's column. Otherwise, leave box blank. For bonuses, put "0" or "10" in the bonus column. Quarter 3 D sec. rds - trailing team es first. 10 pts each. 20 pt bonus for sweep. Quarter 4 esups worth 30, 20, or 10 points each t the appropriate number the column of the team that twers correctly. Otherwise leave box blank. Tie Breaker (Sudden Victory) Final Score	mm Moderator eam Names, including letter signation if needed, go in the large boxes to the right. Image boxes to the right. Quarter 1 Tossups Only Put a "10" in the column of the team that answers correctly. Otherwise leave box blank. Image boxes to the right. Quarter 2 Tossups and bonuses Put "10" in the team's column. Otherwise, leave box blank. Image box blank. Quarter 2 Tossups and bonuses Put "10" in the team's column. Otherwise, leave box blank. Image box blank. For bonuses, put "0" or "10" in the bonus column. Image box blank. Quarter 3 O sec. rds - trailing team es first. 10 pts each. 20 pt bonus for sweep. Image bounceback Quarter 4 ssups worth 30, 20, or 10 points each the appropriate number he column of the team that wers correctly. Otherwise leave box blank. Image box blank. Tie Breaker (Sudden Victory) Image box blank. Image box blank. Tie Breaker (Sudden Victory) Image box blank. Image box blank.	m Moderator eam Names, including letter signation if needed, go in the large boxes to the right. Image: Construct of the team that answers correctly. Quarter 1 Tossups Only Put a "10" in the column of the team that answers correctly. Otherwise leave box blank. Image: Construct of the team that answers correctly. Quarter 2 Tossups and bonuses Put "10" in the team's column. Otherwise, leave box blank. Image: Construct of the team that answers column. Quarter 3 D sec. rds - trailing team es first. 10 pts each. 20 pt bonus for sweep. Image: Construct of the team that box the appropriate number e column of the team that wers correctly. Otherwise leave box blank. Quarter 4 sups worth 30, 20, or 10 points each t the appropriate number le column of the team that wers correctly. Otherwise leave box blank. Tie Breaker (Sudden Victory) Final Score	Moderator Beam Names, including letter signation if needed, go in the large boxes to the right. Image State St	Imm Moderator Beam Names, including letter signation if needed, go in the large boxes to the right. Immunolity Quarter 1 Tossups Only Immunolity Put a "10" in the column of the team that answers correctly. Otherwise leave box blank. Immunolity Quarter 2 Tossups and bonuses Put "10" in the team's column. Otherwise, leave box blank. Immunolity Quarter 3 D sec. rds - trailing team es first. 10 pts each. Immunolity Quarter 4 esups worth 30, 20, or 10 points each t the appropriate number ee column of the team that wers correctly. Otherwise leave box blank. Immunolity Tie Breaker (Sudden Victory) Immunolity Immunolity	m Moderator	m Moderator Multicity Moderator	Moderator am Names, including letter signation if needed, go in the large boxes to the right. g g g Quarter 1 Tossups Only Put a "10" in the column of the team that answers correctly. Otherwise leave box blank. 1 1 Quarter 2 Tossups and bonues Put "10" in the team's colum. Otherwise, leave box blank. 7 1 Quarter 3 D sec. rds - trailing team es first. 10 pts each. pt bonus for sweep. 1 1 Quarter 4 sups worth 30, 20, or 10 points each the appropriate number te column of the team that assues correctly. Otherwise leave box blank. 1 1 Quarter 4 sups worth 30, 20, or 10 points each the appropriate number te column of the team that aspect work 30, 20, or 10 points each 1 1 Quarter 4 sups worth 30, 20, or 10 points each the appropriate number te column of the team that aspect work 30, 20, or 10 points each 1 1 Tie Breaker (Sudden Victory) 1 1 1 Tie Breaker (Sudden Victory) 1 2	m Moderator sam Names, including letter signation if needed, go in the large boxes to the right. growthat and the growthat answers correctly. growthat answers correctly. 1 growthat answers correctly. Quarter 1 Tossups Only Put a "10" in the column of the team that answers correctly. 1 1 1 Quarter 2 Tossups and bonues Put "10" in the team's column. Otherwise, leave box blank. 9 1 1 Quarter 3 Sec. rds - trailing team box blank. 1 1 1 Quarter 4 sups worth 30, 20, or 10 points each the appropriate number e column of the team that wers correctly. Otherwise leave box blank. 1 1 Quarter 4 sups worth 30, 20, or 10 points each the appropriate number e column of the team that wers correctly. Otherwise leave box blank. 1 1 Tie Breaker (Sudden Victory) 1 3 1 Tie Breaker (Sudden Victory) 1 2 1 Tie Breaker (Sudden Victory) 1 1 1

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